

Emmanuel Nathan Arias

21818 Prospect Hill, San Antonio, TX 78258
210 878 5769 ~ manuelfacture@gmail.com
www.MANUELFACURE.com



3D Modeler/Animator

OBJECTIVE

Work in a position that allows me to better my abilities as a 3D artist and create assets and or animations that would wow customers.

EXPERIENCE

TBC Productions: May 2015 - present.

Position: Freelance Media Designer

- Create art assets using Illustrator, Photoshop, and Maya for unannounced projects for the company.

Alamocity Comic Con: June 2014 - July 2014

Position: Pro Bono Animator

- Create an animated logo for the upcoming event during 2014 using Maya and After Effects.

Spoondesigns: March 2012 - May 2012

Position: 3D Modeler

- Create realistic, lowpoly, 3D Assets for government facilities in New Mexico using Maya, Photoshop, CrazyBump, and Unity.

SKILLS

Story Boarding, Character Concepting, Modeling, Texturing, Animating, Photography

PROGRAM PROFICIENCY

Photoshop, Illustrator, After Effects, Final Cut Pro, Maya, Sketchbook Pro, Mud Box, 3DS Max, Cinema 4D, Flash,

TECHNICAL ADVANCEMENT

Digital Tutors

EDUCATION

Bachelors of Fine Arts, Computer Graphic Arts 2012

- Focus in 3D

University of the Incarnate Word: San Antonio, TX